BENGAL STRIKE CARRIER

Length: 700 meters Mass: 80,000 tonnes Max. Velocity: 130 kps Acceleration: 6 k/s² Max Yaw/pitch/roll: 1/1/1 dps Shield: 21 cm. equivalent Armor:

Fore/Aft: 24/20cm Right/left: 25cm



Designed to be 2 things, fast and cheap to build, the Bengal Strike carrier filled the need of a fast fighter transport admirably.

Armed with minimal armaments to accomidate it's 104 fighters, the Bengal Strike Carrier would make a jump into a system, unload it's fighters, and then withdraw to a safer location before the enemy fleet could respond.

However, war rarely follows any designer's plans for a ship. The TCS Tiger's Claw, a Bengal Strike Carrier was forced into numrerous ship to ship battles and in more then one occation ship to fleet engagments. The Tiger's Claw's engagment record have shown the downfall and limitation of the Bengal Strike carrier, and the design was ultimatly replaced by more generalized carrier designs.

KILRATHI DREADNOUGHT

Class: Dreadnought Manufacturer: N/A Length: 22,000 meters Mass: 290,000 metric tonnes Max. Velocity: 100 kps Acceleration: 10 k/s^2 Max Yaw/pitch/roll: 5/5/5 dps Shield: 800 cm. equivalent

The Kilrathi Dreadnought was at on time the most terrifying shipin the skys. Dwarfing even the massive Kilrathi Carriers, the dreadnought was often seen as an arbitor of doom. Meassuring in at over 20 kilometers long, the dreadnought mounted dozens of flak cannons for anti-fighter defence. For ship battles the dreadnought carries dozens of torpedos and the capacity to launch scores of them at a time.

In typical Kilrathi design fashion, the Dreadnought Is designed to resemble a massive hand, or claw. This design has been the reason many people Came to call the dreadnought the "Hand of Doom.

There was only one dreadnought of this class confirmed to exsist during the war, and that was Prince Thrakath's personal command station. While it's not clear what happened to the actual ship following the war, it has not been seen since the destruction of Kilrah.